



Employee Requisition Form

Position to Be Filled: Emergency Responder

Purpose: Responsible for the safety of Tachi Palace Casino Resort guests and associates.

ESSENTIAL DUTIES AND RESPONSIBILITIES:

- Responds to emergency calls on the Santa Rosa Rancheria, Tachi Palace Casino Resort, and surrounding areas.
• Responds to medical/non-medical situations on the Santa Rosa Rancheria, Tachi Palace Casino Resort, and surrounding areas.
• Maintains vehicles and medical and communication equipment and replenishes first-aid equipment and supplies.
• Responds to fire alarms and emergency calls in the Hotel, Casino, and Santa Rosa Rancheria.
• Maintain a safe work environment for Tachi Palace Casino Resort associates.
• Perform pre-employment, accident and random drug testing for Casino and Santa Rosa Rancheria.
• Ensure that all safety procedures and practices are followed according to OSHA/CCGC7 regulations.
• Conduct regular safety inspections in patrol area and responds to directions from surveillance and communications as needed.
• Act in the capacity of an Incident Commander under emergency conditions.
• Secure the scene of an emergency as needed.
• Promote an attitude of safety and assurance within guest and associates.
• Directs all Managers, Supervisors, and associates in the event of an emergency until department Managers arrive or until the situation is contained.
• Comply with all departmental policies, procedures, and directives.
• Ensure compliance with all Human Resource policies and procedures, promoting an environment that treats all people with respect, and prohibits discrimination and harassment of any kind.
• High school diploma or general education degree (GED) required.
• Valid EMT-1 or EMT – B License 0 to 1 year experience.
• Valid CPR License (Red Cross or American Heart).
• Valid California Driver’s License.
• Knowledge of local, state, and federal OSHA rules and regulations preferred.

Reports To: Risk/Safety Supervisor
Starting Rate of Pay: D.O.E
Approximate Hours: Full-Time
Filling Deadline: Open Until Filled

